

Charlotte's Web by E.B. White



Design Challenges:

- Killing of the runt P1
- Keeping warm at night in the yard. P9
- Mr. Zuckerman knew that a manure pile is a good place to keep a young pig P14
- Wilber was lonely, he wanted love P27
- Have you ever tried to sleep while sitting on eight eggs asked the goose. P33
- I happen to be a trapper P39



Note: just thru pg 39 out of 184

Each of these statements from the story can be made into a design challenge by adding words to the statement. As an example, killing the runt can be made a design challenge by adding: "What can we do so runts don't have to be killed".

Goldilocks

Design Challenges :

- Breaks into the house
- Finds the food cold or too hot
- Breaks a chair
- Finds the beds not comfortable
- Escapes by jumping from the house.



Did not find a room for the bears to hibernate.



In this story, you can change the design challenges by deciding who you "work for" ie if you work for the bears, you want to prevent Goldilocks from breaking in or if you work for Goldilocks, you want to design something to help her get into the house.